

Ethan Wonil Song

Los Angeles Area

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<https://www.wonilsongart.com/>

<https://thewon.artstation.com>

Skill Sets

Maya, Zbrush, Magics, Photoshop, Marvelous Designer, Keyshot, Substance, UVlayout

Education

Academy of Art University : Master of Animation and Visual effects(2006-2010)

Columbia College at Chicago : Bachelor of 3D Graphic Design (1996-1999, 2005-2006)

Experience

Disney : Lucas Film

Costume illustrator: engineer. (Costume and Wardrobe Department)

Modeling/Digital sculpting, Developed character design and models for StarWars(Ahsoka:Marrok) show using Zbrush and 3D printing skills

Marvel Studio : Visual Development

3D Artist : contract (2021)

Modeling/Digital sculpting, Developed character design and models for Marvel movies using Zbrush, Maya, Keyshot.

Nickelodeon

Lead Character Artist : contract (2020 July)

Developed stylized character models for a tv series using Zbrush, Maya, and Marvelous Designer.

Sculpted stylized facial features to capture the likenesses of actors while maintaining a specifically defined aesthetic

Studio Dragon

Special Effects Consultant : contract (2020 April)

Worked as art director with a concept artist for TV show pre-production.

Worked closely with the director to make sure the art direction fit to the show.

Cloud Imperium Game : Current job

Senior Character Outsourcing Artist (2020 17th FEB)

Modeling, UV, sculpting props into Crytek engine while coordinating and directing outsource artists creating characters, creatures, and armor for Star Citizen. Worked with art directors to manage the look of assets for gameplay, cinematics, and marketing materials.

Warner Bros. DC Collectible : Prime Batman Action Figure.

Design Sculpting Artist : contract (2017 Oct - 2018 Sept)

I changed the original design from the illustration into a modern, mechanical and tactical design of my own. I then sculpted it to match my revised concept design in Zbrush and prepped / organized files for 3D printing and molding.

KimJungGi x WonilSong Collaboration : Summer

3D Artist : contract (2017 July)

I had a great opportunity to make a collaboration piece with JungGi Kim for San Diego Comic-con 2017. I made a full color 3D printed sculpture with hundreds of parts assembled as an art piece based on JungGi Kim's amazing 2D concept drawing.

Legacy Effects

Project Supervisor / Sr. Digital Artist (2011 AUG ~2020 JAN)

Character Concept Design, Suit Design, 3D Modeling/Sculpting in digital department, Rapid Prototyping, 3D Printing, Engineering, 3D Scanning.

Digitrove

Modeler / Digital Artist (2008~2010)

Modeling / Sculpting, UVing, Texturing, for Films, Commercials, Games.

Award & Recognition*** Marvel Captain America Winter Soldier Art Book.**

Introduced as a Modeler/Sculptor for Winter Soldier Arm for the film.

*** Presentation and consult**

Korea Creative Content Agency(KOCCA)

- Collaborate presentation with Kim JungGi

*** Cinefex Magazines**

- Introduced as a Modeler/Sculptor from Legacy Effects for Marvel Avengers film.

- Introduced as a Modeler/Sculptor from Legacy Effects for Guardians of Galaxy 2 film.

- Introduced as a Modeler/Sculptor from Legacy Effects for Captain America Winter Soldier film.



My IMDB links :

1. https://www.imdb.com/name/nm4938536/?ref_=fn_al_nm_1
2. <https://www.imdb.com/name/nm13362434/>

Filmography

Costume Department



[Ahsoka](#) TV Series

Costume illustrator: engineer. 2023 **8 episodes**

Special Effects



[Antlers](#)

digital sculpture team: Legacy Effects (as Tonsil Song) 2021

Special effects (32 credits)

2020 [Stargirl](#) (TV Series) (special effects digital design, sculpting Legacy Effects - 3 episodes)

- [Icicle](#) (2020) ... (special effects digital design, sculpting Legacy Effects)
- [S.T.R.I.P.E.](#) (2020) ... (special effects digital design, sculpting Legacy Effects)
- [Pilot](#) (2020) ... (special effects digital design, sculpting Legacy Effects)

2019 [The Mandalorian](#) (TV Series) (digital design modeler sculptor in legacy effects - 8 episodes)

- [Chapter 8: Redemption](#) (2019) ... (digital design modeler sculptor in legacy effects)
- [Chapter 7: The Reckoning](#) (2019) ... (digital design modeler sculptor in legacy effects)
- [Chapter 6: The Prisoner](#) (2019) ... (digital design modeler sculptor in legacy effects)
- [Chapter 5: The Gunslinger](#) (2019) ... (digital design modeler sculptor in legacy effects)
- [Chapter 4: Sanctuary](#) (2019) ... (digital design modeler sculptor in legacy effects)

Show all 8 episodes

2019 [Avengers: Endgame](#) (digital design/sculpting department: Legacy Effects)

2019 [Captain Marvel](#) (special effects - digital design/sculpting department: Legacy Effects)

2018 [Tremors](#) (TV Movie) (special effects: digital design/sculpting department - Legacy Effects)

2018 [Daredevil](#) (TV Series) (digital design/sculpting department - 2 episodes)

- [Blindsided](#) (2018) ... (digital design/sculpting department: Legacy Effects)
- [No Good Deed](#) (2018) ... (digital design/sculpting department: Legacy Effects)

2018 [Avengers: Infinity War](#) (digital design/sculpting department: Legacy Effects)

2018 [Pacific Rim: Uprising](#) (digital design/sculpting department: Legacy Effects)

2018 [The Cloverfield Paradox](#) (digital design/sculpting department: Legacy Effects)

2017 [Runaways](#) (TV Series) (digital concept design/sculpting department - 4 episodes)

- [Fifteen](#) (2017) ... (digital concept design/sculpting department: Legacy Effects)
- [Destiny](#) (2017) ... (digital concept design/sculpting department: Legacy Effects)
- [Rewind](#) (2017) ... (digital concept design/sculpting department: Legacy Effects)
- [Reunion](#) (2017) ... (digital concept design/sculpting department: Legacy Effects)

2017 [The Shape of Water](#) (digital sculpting department: Legacy Effects)

2017 [The Tick](#) (TV Series) (digital sculpting department - 1 episode)

- [The Tick](#) (2017) ... (digital sculpting department: Legacy Effects)

2017 [Guardians of the Galaxy Vol. 2](#) (digital sculpting department: Legacy Effects)

2017 [Power Rangers](#) (digital sculpting department: Legacy Effects)

2016 [Spectral](#) (digital design/sculpting department: Legacy Effects)

2016 [Teenage Mutant Ninja Turtles: Out of the Shadows](#) (digital artist/sculpting/modeling: Legacy Effects)

2016 [X-Men: Apocalypse](#) (digital sculpting department: Legacy Effects)

2016 [Captain America: Civil War](#) (digital artist/sculpting/modeling: Legacy Effects)

2016 [The Jungle Book](#) (digital art sculpting/modeling: Legacy Effects)

2015 [Terminator Genisys](#) (digital sculpting/modeling: Legacy Effects)

2015 [Jurassic World](#) (digital sculpting: Legacy Effects)

2015 [Avengers: Age of Ultron](#) (digital artist sculpting/modeling: Legacy Effects)

2015 [Furious 7](#) (digital sculpting department: Legacy Effects)

2014 [Night at the Museum: Secret of the Tomb](#) (digital sculpting department: Legacy Effects)

2014 [Teenage Mutant Ninja Turtles](#) (digital artist sculpting/modeling: Legacy Effects)

2014 [Extant](#) (TV Series) (special effects - 3 episodes)

- [Wish You Were Here](#) (2014) ... (special effects: digital design/sculpting department - Legacy Effects)
- [Extinct](#) (2014) ... (special effects: digital design/sculpting department - Legacy Effects)
- [Re-Entry](#) (2014) ... (special effects: digital design/sculpting department - Legacy Effects)

2014 [Earth to Echo](#) (digital art sculpting/modeling: Legacy Effects)

2014 [X-Men: Days of Future Past](#) (digital sculpting department: Legacy Effects)

2014 [Captain America: The Winter Soldier](#) (key prosthetics and suit effects crew: Legacy Effects - as Won il Song)

2014 [RoboCop](#) (digital modeler: Legacy Effects)

2013 [Pacific Rim](#) (pilot suits and conn pod arms: Legacy Effects - as Won Song 11)

2013 [Iron Man Three](#) (digital sculpting department: Legacy Effects - as Won Il Song)

[Hide](#)  **Visual effects (1 credit)**

2010 [Change for the Oceans](#) (Video short) (modeler)